

RED

W L

Jagger-Basehits
Class of '98-Uptown
Class of '11
Irregulars

WHITE

W L

WYBA (Michelon)
Rounders
Holy Cow
Brew Crew

BLUE

W L

Class of '03
Fully Krausened
Tim's Pro Painting
Class of '06-Willowcrest

THURSDAY, AUGUST 4

7:00pm Jagger/Basehits ____ vs. Class of '11 ____
8:00pm Holy Cow ____ vs. Rounders ____
9:00pm Tim's Pro Painting ____ vs. Class of '03 ____

FRIDAY, AUGUST 5

6:30pm Class of '98-Uptown ____ vs. Irregulars ____
7:15pm WYBA ____ vs. Brew Crew ____
8:00pm Fully Krsd. ____ vs. C of '06-Willowcrest ____
8:45pm Holy Cow ____ vs. WYBA ____
9:30pm Tim's Pro P. ____ vs. Class of '06-Willowcrest ____

SATURDAY, AUGUST 6

8:30am Irregulars ____ vs. Class of '11 ____
9:30am Holy Cow ____ vs. Brew Crew ____
10:30am C of '98-Uptown ____ vs. Class of '11 ____
11:30am Irregulars ____ vs. Jagger/Basehits ____
12:30pm C of '06-Willowcrest ____ vs. Class of '03 ____
1:30pm Fully Krsd. ____ vs. Tim's Pro Painting ____

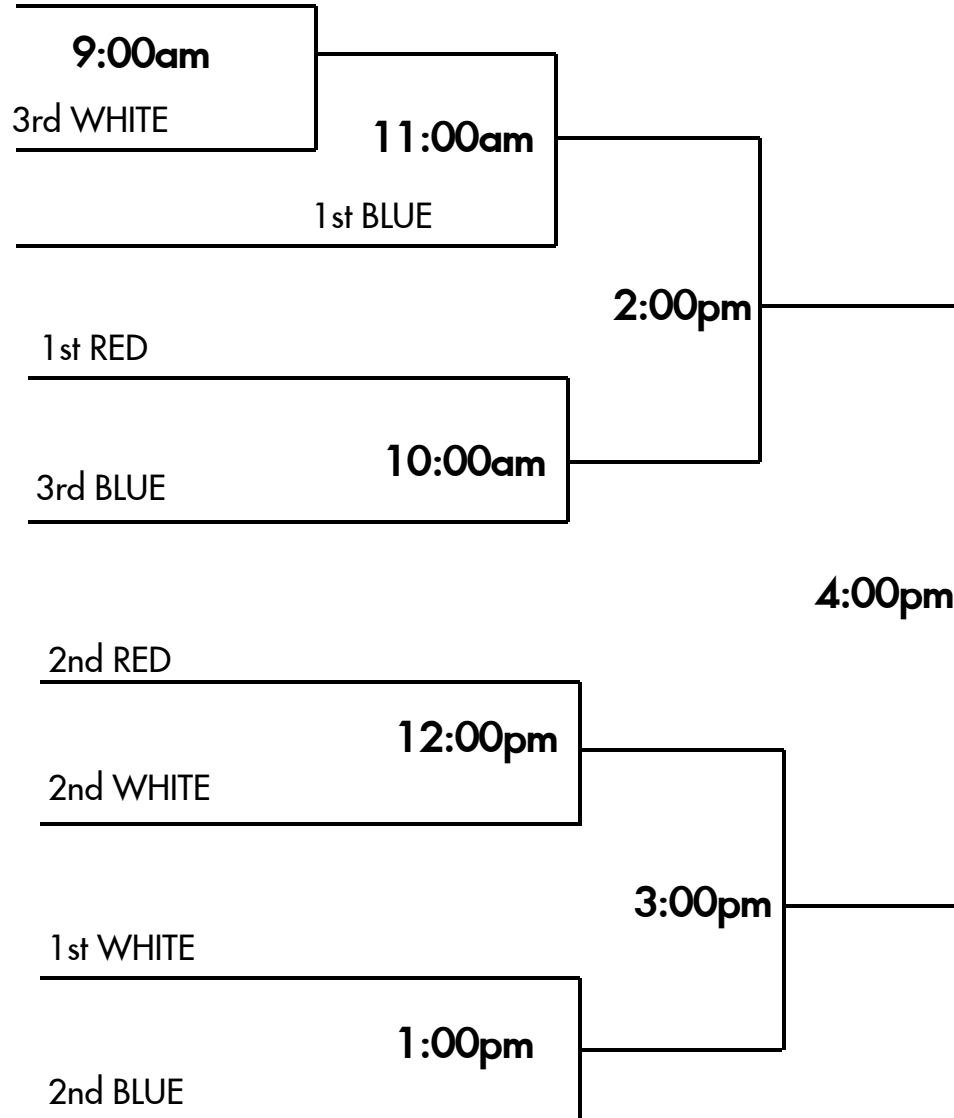
2:30pm Jagger/Basehits ____ vs. C of '98-Uptown ____
3:30pm Brew Crew ____ vs. Rounders ____
4:30pm Fully Krsd. ____ vs. Class of '03 ____
5:30pm WYBA ____ vs. Rounders ____

SUNDAY, AUGUST 7 PLAYOFF SCHEDULE

Teams must be prepared to play 15 minutes prior to scheduled game times on Saturday & Sunday.

To keep the tournament moving, games may start as soon as possible. Please have your players ready!

3rd RED



RULES

- A coin toss will decide home team for each game.
- Games played at Veterans Memorial Park Little League Field.
- All games will consist of 7 innings
- The maximum arc will be 12 feet
- If a team has more than 10 players, a continuous batting order will be allowed if done at the start of the game.
- In case of a tie, head to head competition will be the tie breaker.
- If head to head competition does not decide the tie, runs allowed between teams involved will be used.
- We do not want forfeits; if necessary, players may be recruited from the stands upon approval of umpires or commissioner.
- All other rules will be standard 16" softball rules.
- REMEMBER - Play to win, but have fun; this was organized as a community activity.
- Slaughter Rule after 4 Innings - 15 Run Rule is in effect after 5 innings - 10 Run Rule.
- Batters start with a 1 ball 1 strike count
- No Spikes Allowed